



# Maximizing **Business Value** With **Lean and Agile**



Mathias Eifert

# About Me

- ▶ Managing Consultant at Excella Consulting
- ▶ CSM, CSPO, CLP, ICP-ATF, ICP-ACC, CSQE
- ▶ Applied Lean & Agile principles for 15+ years
  - ◆ Statistical Process Control
  - ◆ Process Improvement
  - ◆ Software Development / Business Analysis
  - ◆ Agile Coach

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Highest **quality**, lowest **cost**, shortest **lead time**



# What is **Lean**?

Toyota Production System

# Basic Concepts of Lean

- ▶ Eliminate waste
- ▶ Optimize flow
- ▶ Limit Work in Progress
- ▶ Decrease Time in Process
- ▶ Optimize the whole process
- ▶ Achieve sustainability

# How Do We Get There?

改 善

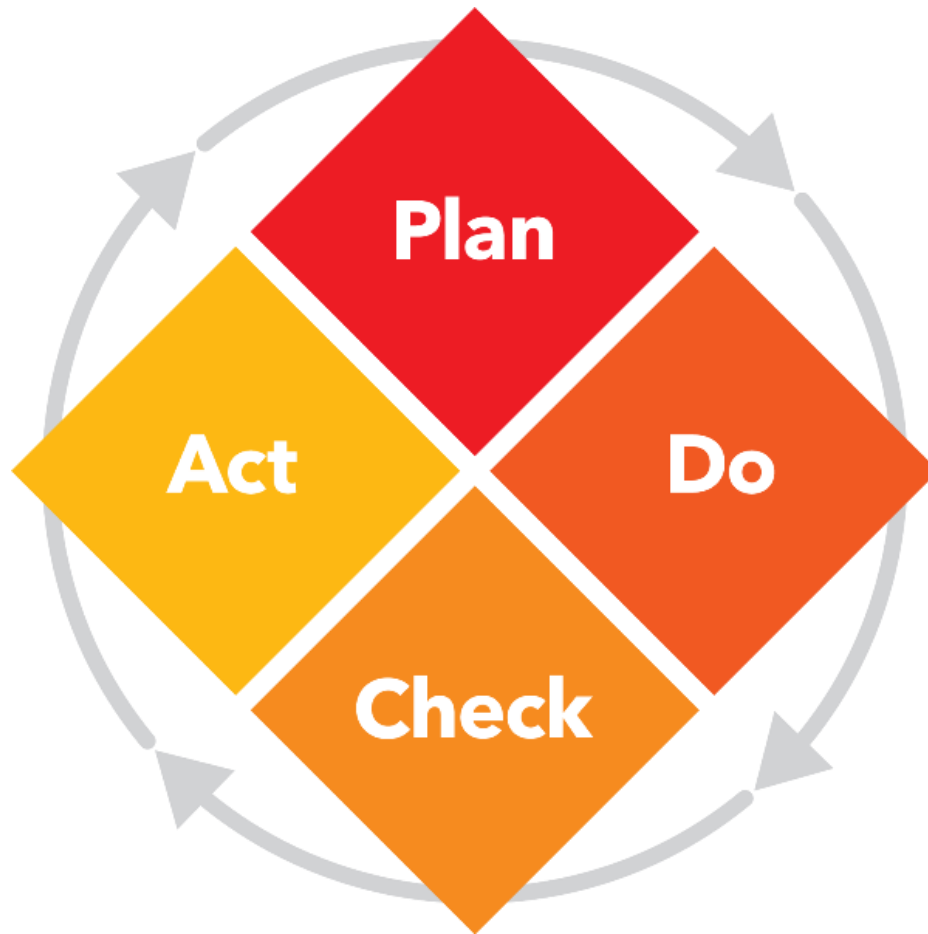
KAI • ZEN

Change • Good

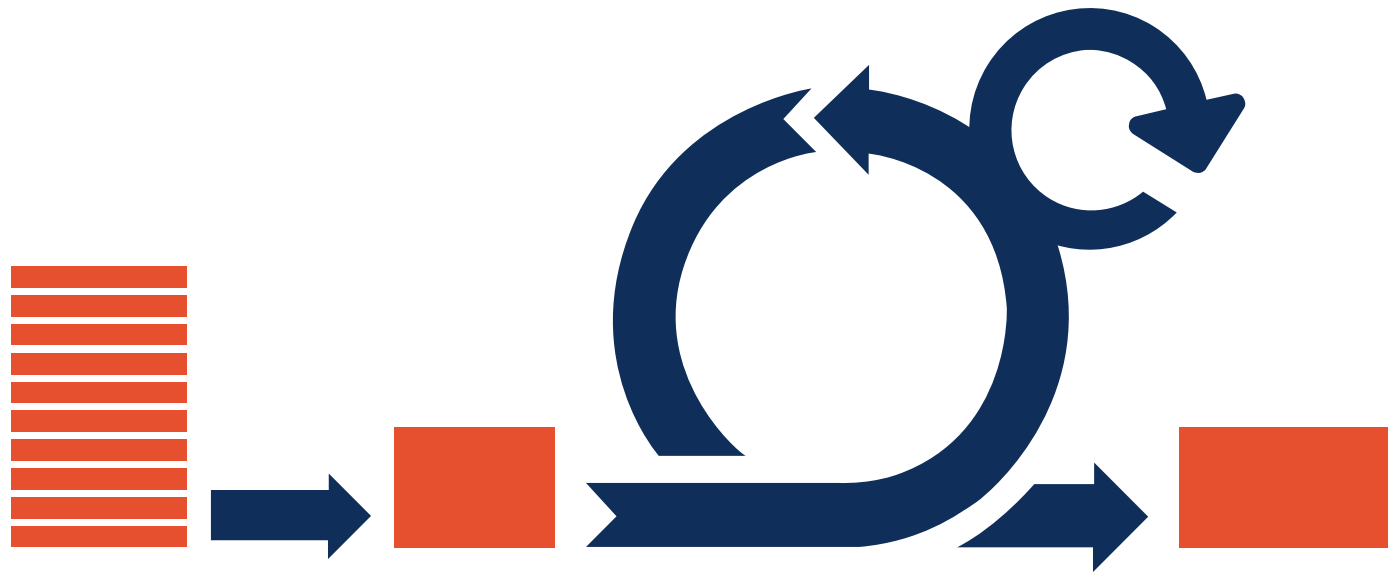
# Kaizen

Continuous improvement  
through **rapid, iterative learning.**

# Deming's PDCA Cycle

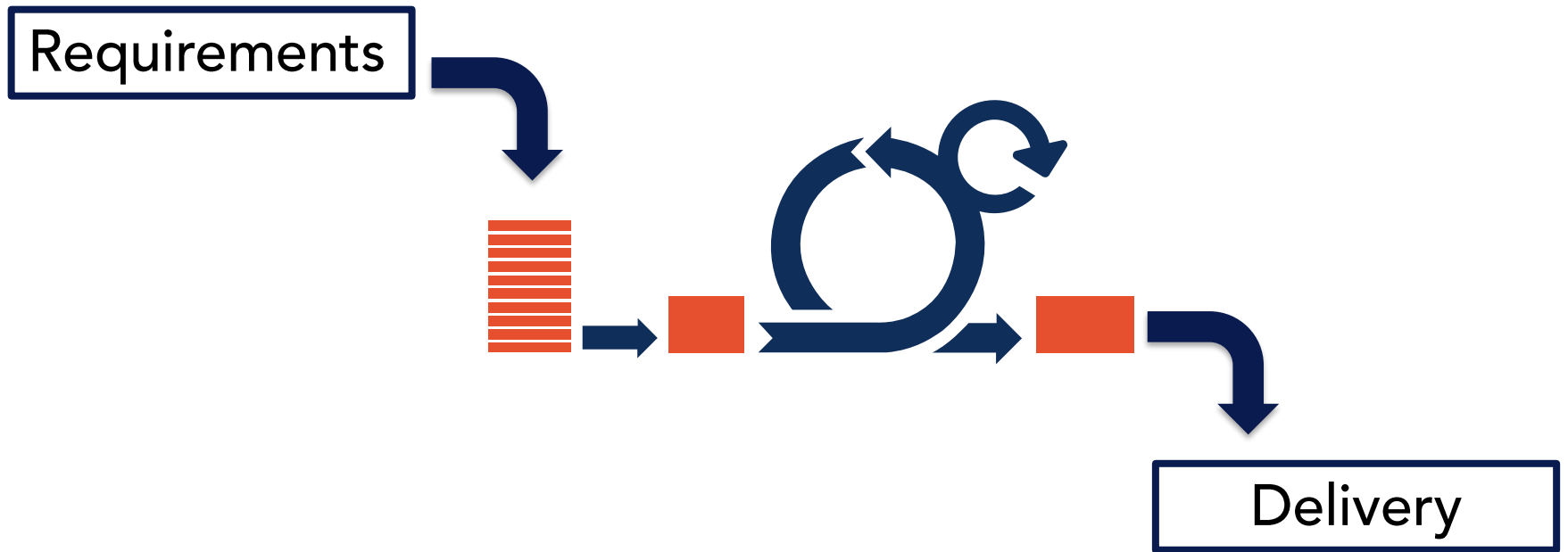


# Scrum

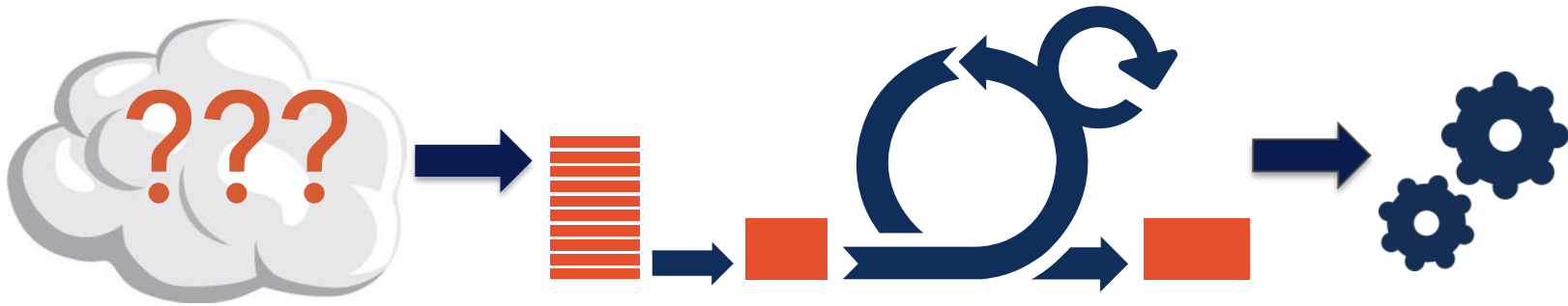




# Scrum



# Scrum



# What Are We After?

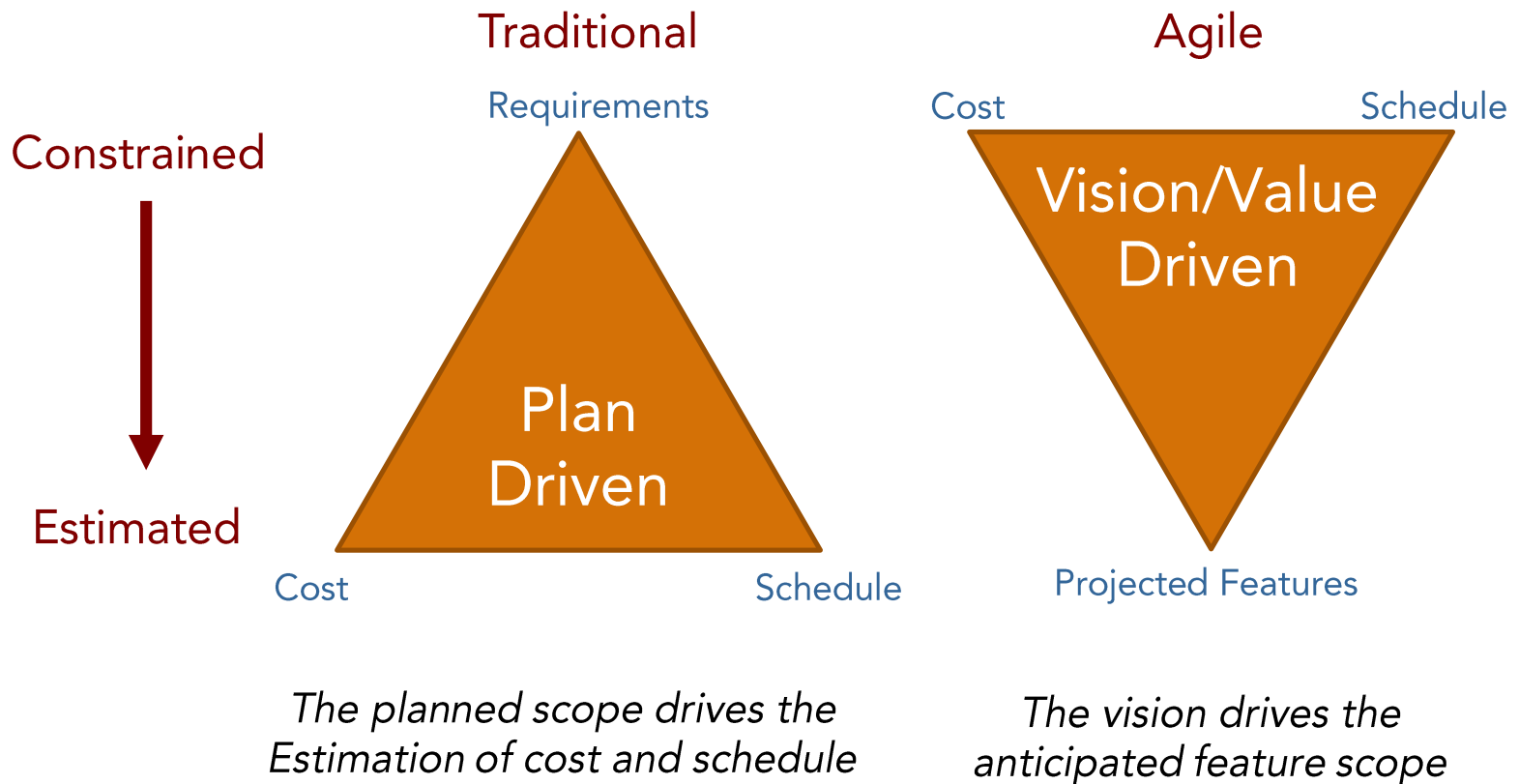
Output → Features

Outcome → User Behavior

Impact → Organizational Goals

Jeff Gothelf, Author "Lean UX"

# From Cost to Investment



Based on Jim Highsmith, Ken Collier, Gojko Adzic

# Flexible Scope?

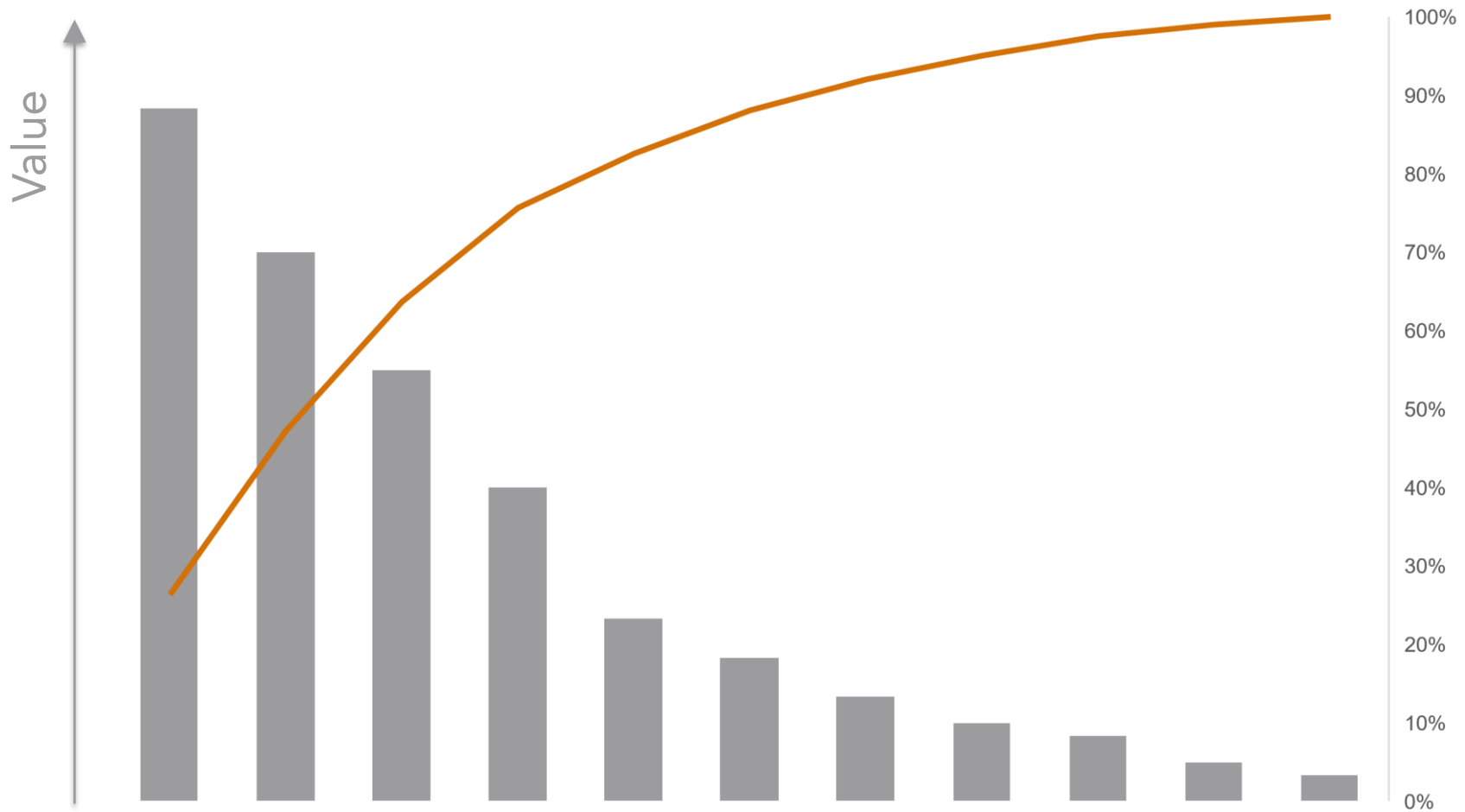
## Feature Usage in Software

- ▶ 20% of features always or often used
- ▶ 64% of features never or rarely used



Jim Johnson, Standish Group, presented at XP 2002

# "20% of Features = 80% of Value"





“We are poor at assessing the  
**VALUE** of ideas”

Ron Kohavi and Roger Longbotham

# Prioritizing by Value

- ▶ Financial Value

- ▶ Additional Revenue
- ▶ Cost Avoided

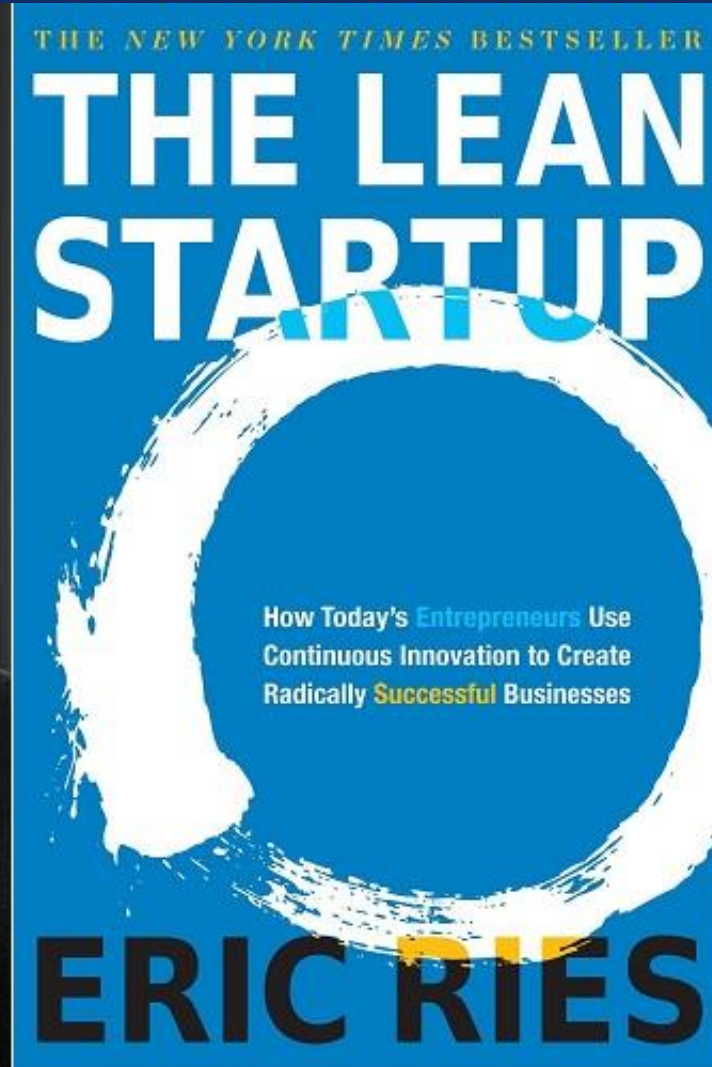
- ▶ Information Value

- ▶ SAFe:

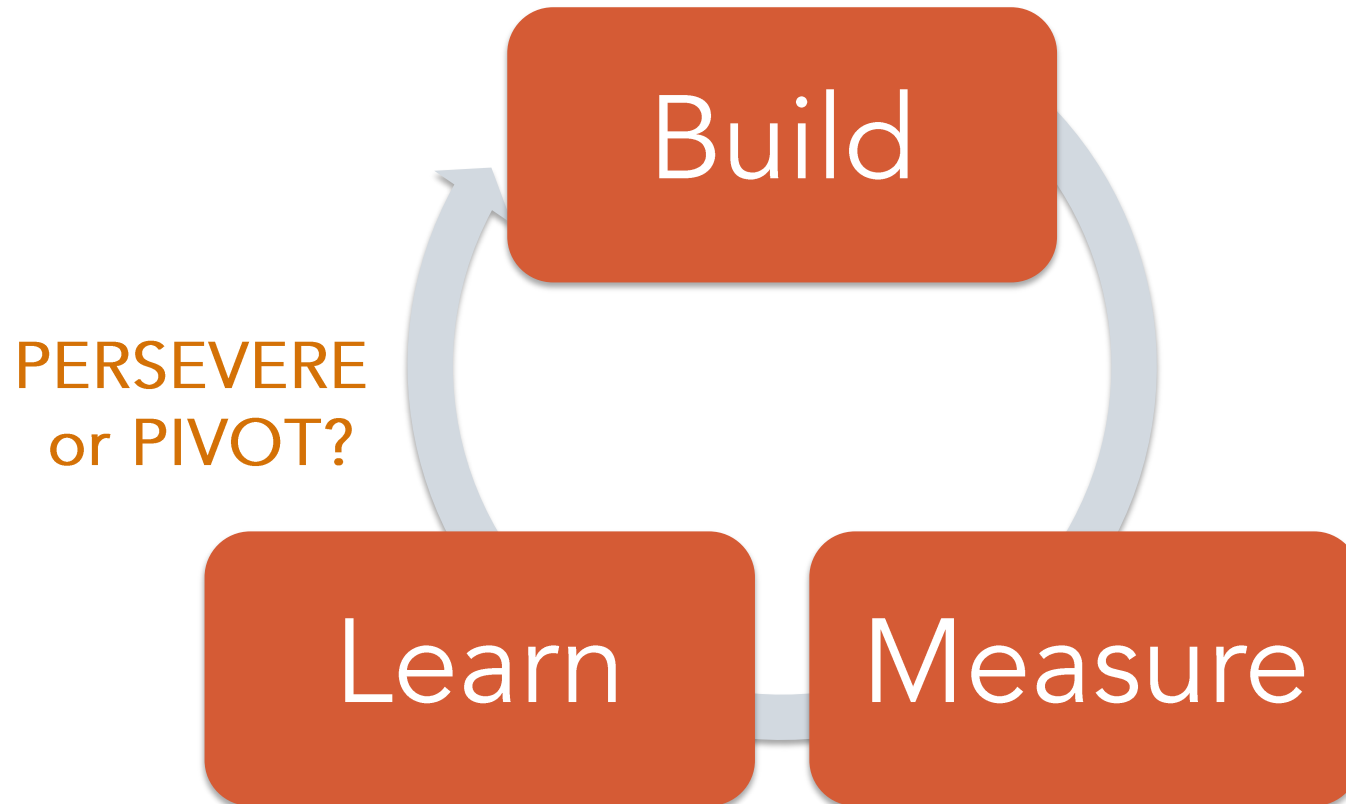
Risk Reduction-Opportunity Enablement Value

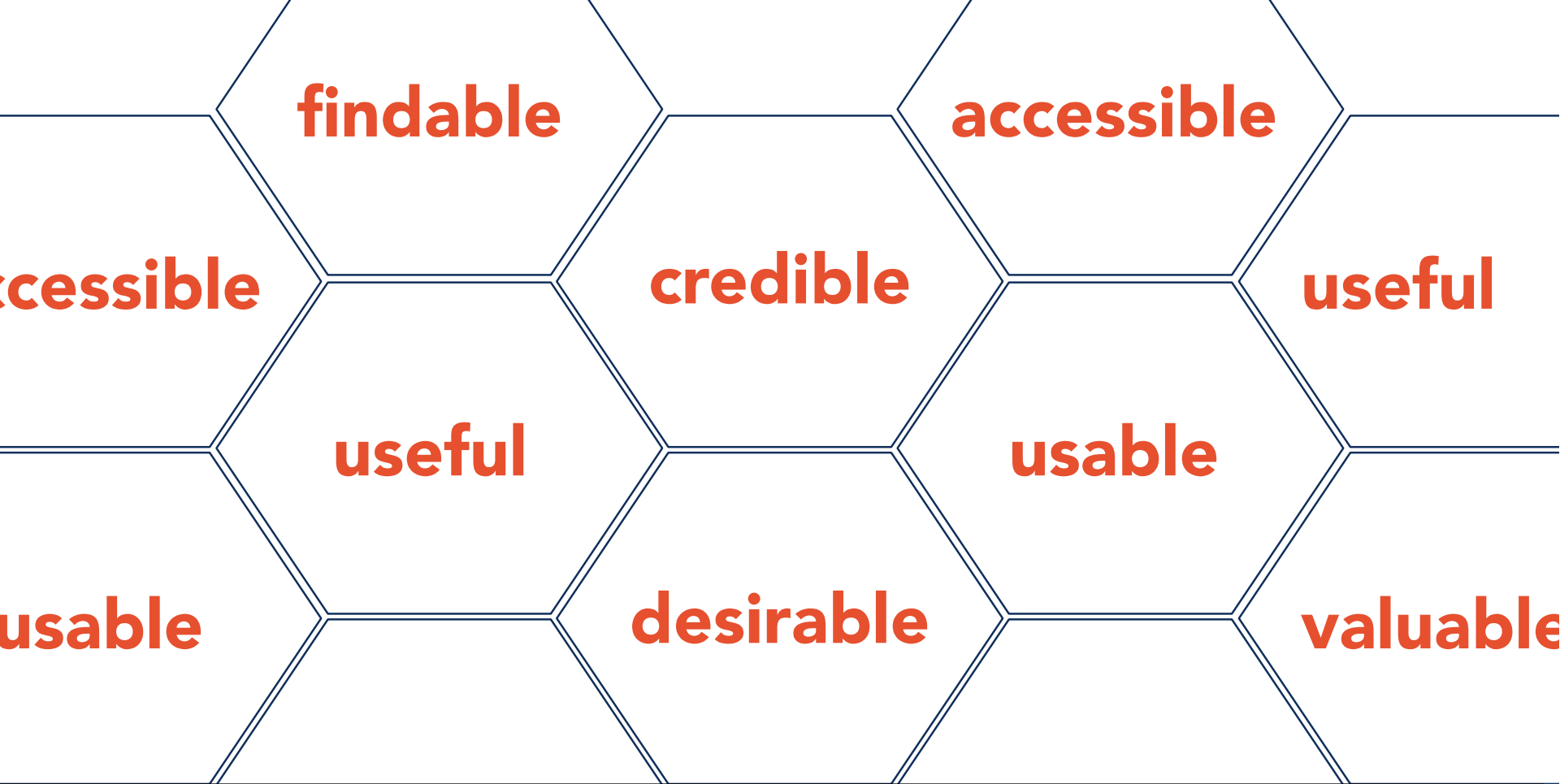


# Lean Startup



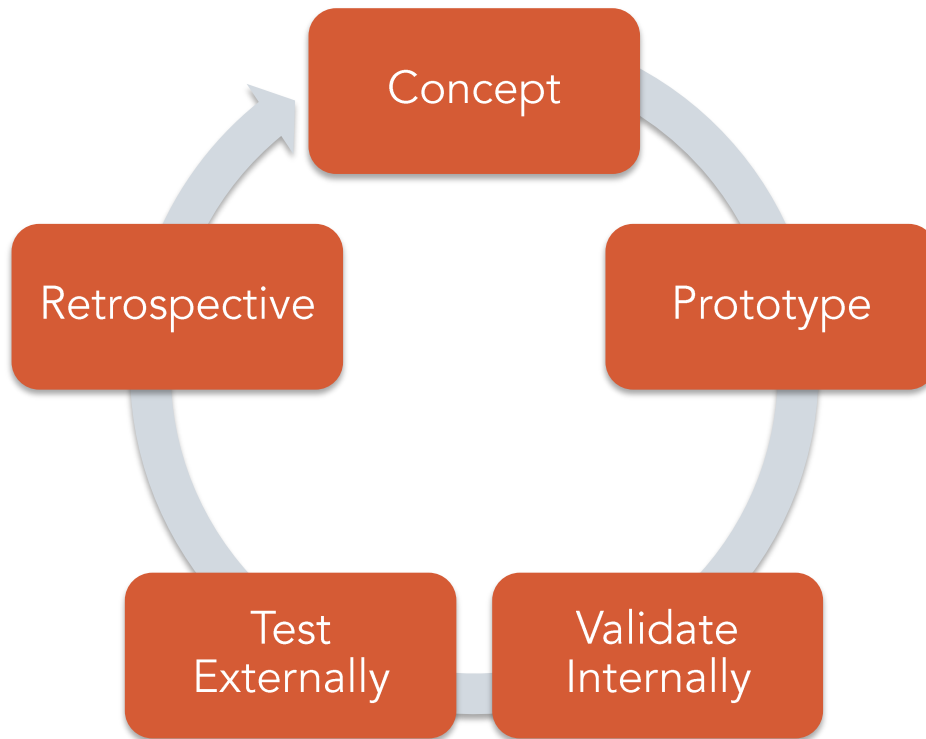
# Lean Startup





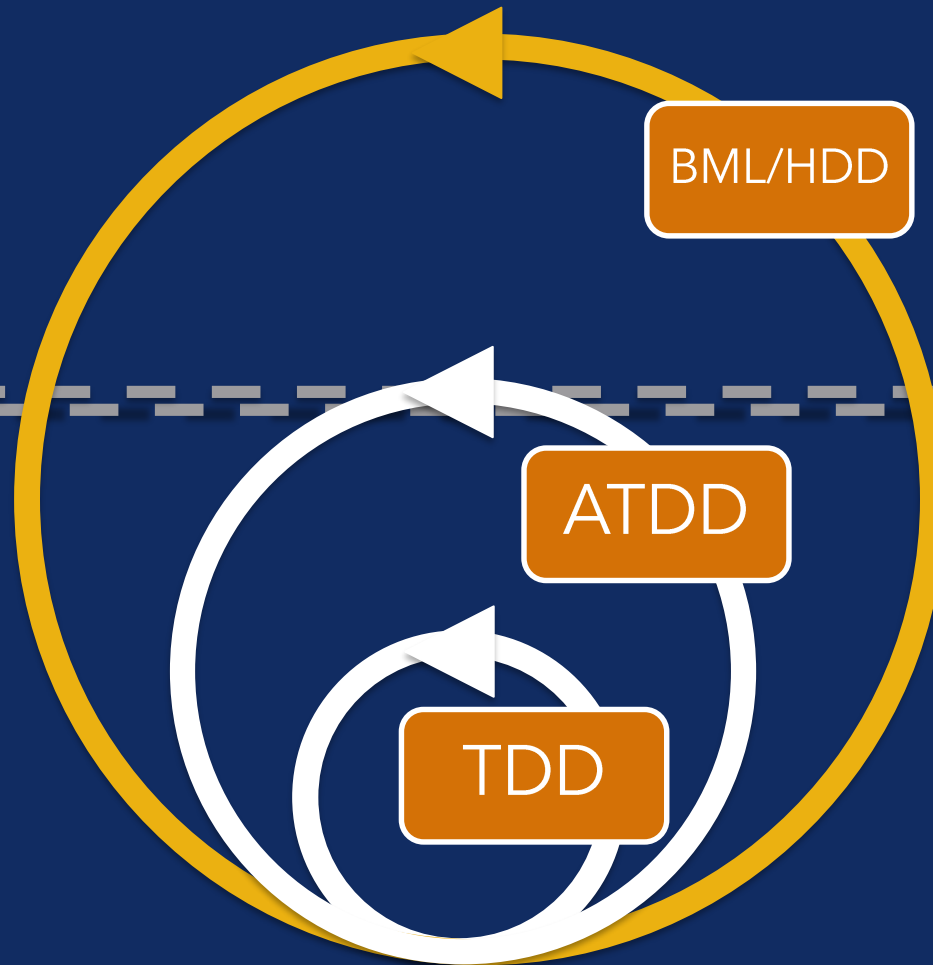
# Lean UX

# Lean UX



## Design as Hypothesis

Build the Right Thing



Build the Thing Right

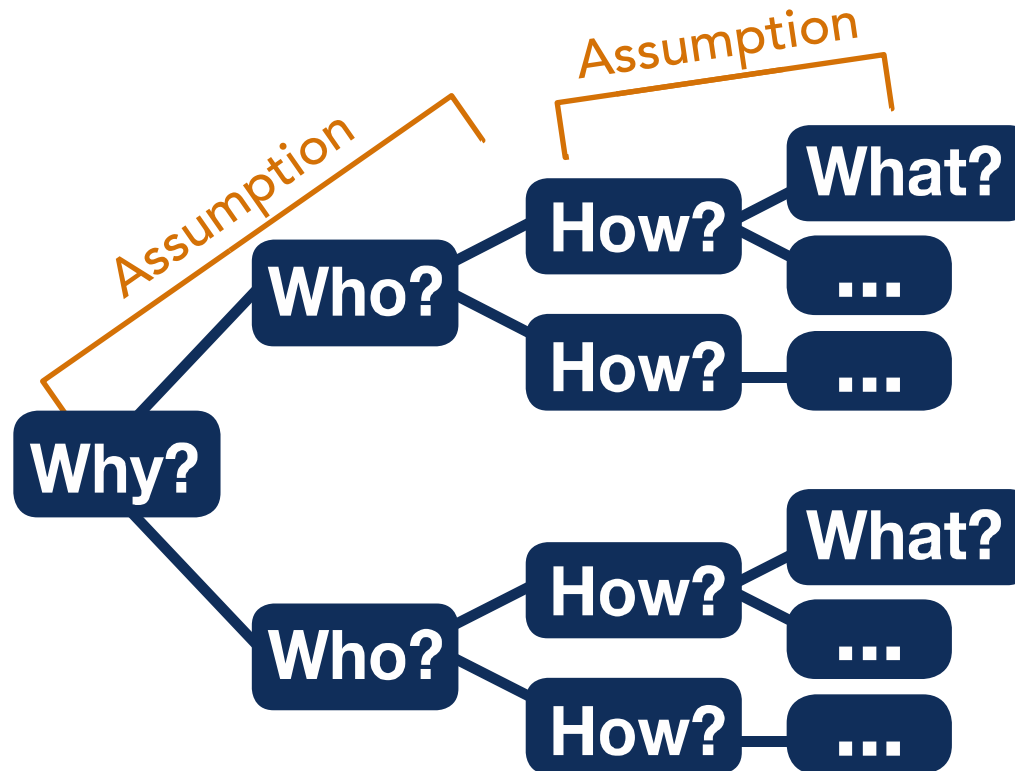
# Testable Hypothesis

We believe that

- ▶ [doing this]
  - ▶ for [these people]
  - ▶ will achieve [this outcome].
- 
- ▶ We'll know this is true when we see [this market feedback].

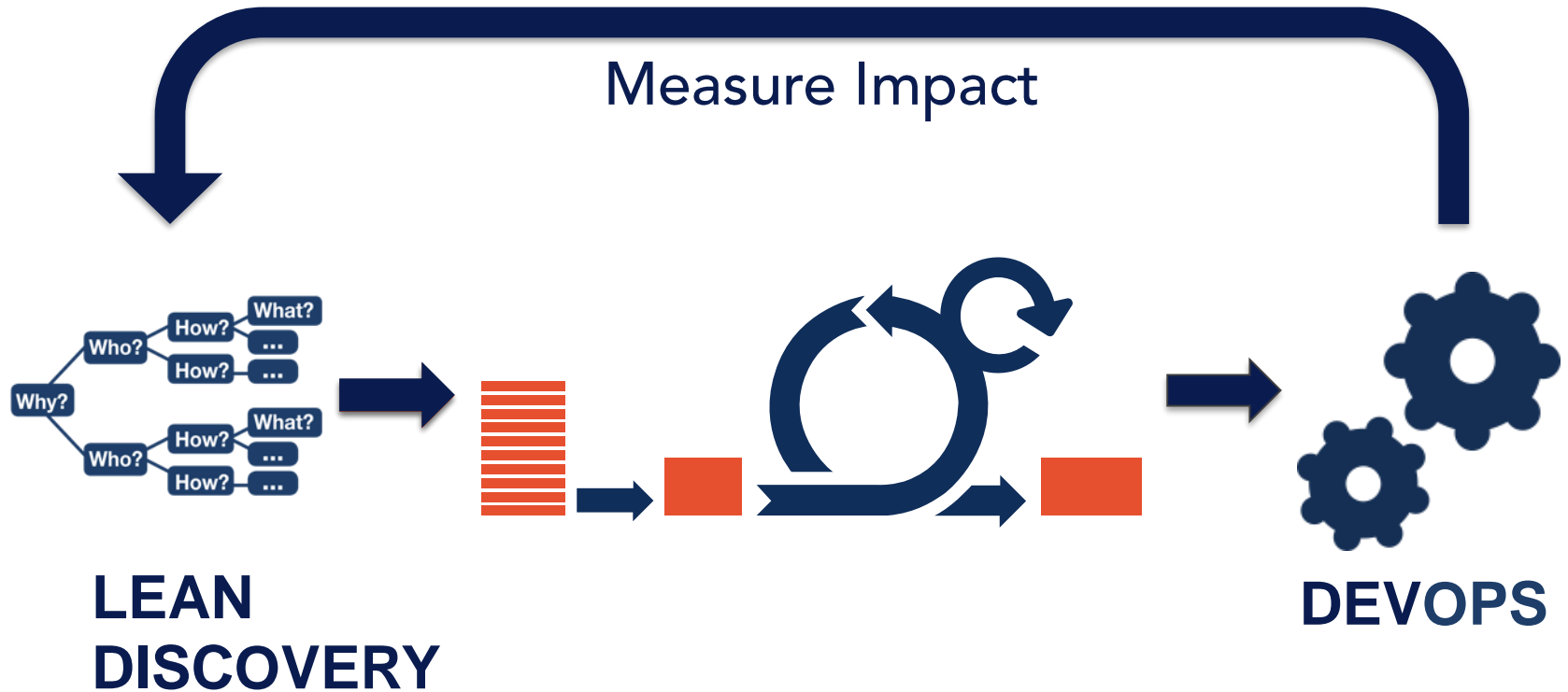
Jeff Gothelf, Author "Lean UX"

# Impact Mapping



Gojko Adzic, [impactmapping.org](http://impactmapping.org)

# Closing the Value Loop





# Risk Management

## Uncertainty:

The lack of complete certainty, that is, the existence of more than one possibility.

## Risk:

A state of uncertainty where some of the possibilities involve a loss, catastrophe, or other undesirable outcome.

Douglas Hubbard, Author "How to Measure Anything"

Surfacing assumptions  
is **risk identification**.

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Validated learning  
is **active risk mitigation**.



# The Dread Business Case

# The Dread Business Case

- ▶ A business case expresses a set of assumptions.
- ▶ These assumptions are usually:
  - ↳ Hidden
  - ↳ Unvalidated

# Defer Commitment...



... until the last responsible moment

# Key Points

- ▶ Have conversations about **value**
- ▶ Quantify business **goals**
- ▶ Validate **your assumptions**
- ▶ Resist the temptation to fix **scope**
- ▶ Understand **the value of UX**
- ▶ Keep calm and acknowledge **uncertainty**

